IMPERIUM - SPACE WOLVES

WOLF PRIEST

Leader | Cleave | Close-quarters | Combat Doctrines

M	T	SV	W	LD	OC	RW
7"	5	3+	4	6+	1	4+

75 PTS
Base 40mm

1 KOMMANDO

Healing Balms
In your Command phase, this unit heals D3+1 wounds.

2 BEWEGUNG

—

3 BESCHUSS

Absolvor bolt pistol — CLOSE-QUARTERS

R	A	BS	S	AP	D
18"	1	3+	5	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

4 ANGRIFF

—

5 NAHKAMPF

Crozius arcanum — CLEAVE 1

R	A	WS	S	AP	D
Melee	5	2+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Litany of Hate
This unit's melee attacks have [LANCE]

◆ VERTEIDIGUNG

—

∞ IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W5 · RW 3+ · 4++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6–9	S5	S3–4	S1–2

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	4++	4++	4++

REGELN & KEYWORDS KURZ

Cleave This ability always takes the form [CLEAVE X].

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

AUFSTELLUNG

1x Wolf Priest

Ausrüstung: Absolvor bolt pistol, Crozius arcanum

Anführer
This model can be attached to the following units: ASSAULT INTERCESSOR SQUAD, BLADEGUARD VETERAN SQUAD, BLOOD CLAWS, GREY HUNTERS, INTERCESSOR SQUAD, WOLF GUARD HEADTAKERS

KEYWORDS Infantry, Character, Imperium, Tacticus, Wolf Priest, Leader · **FRAKTION** Space Wolves, Adeptus Astartes